

Fig. 1

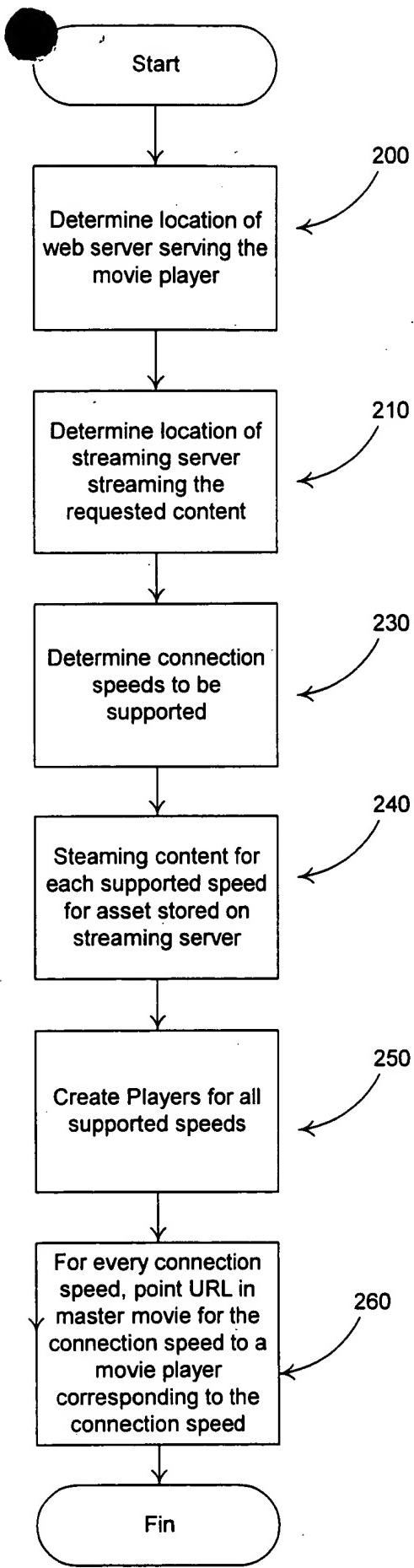


Fig. 2

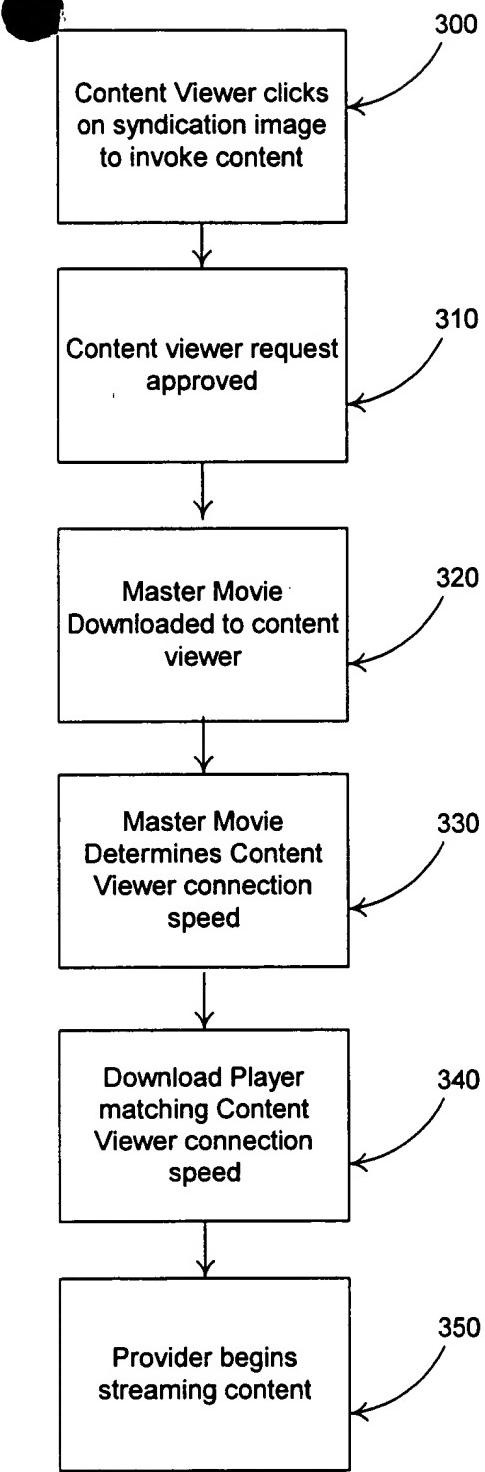


Fig. 3

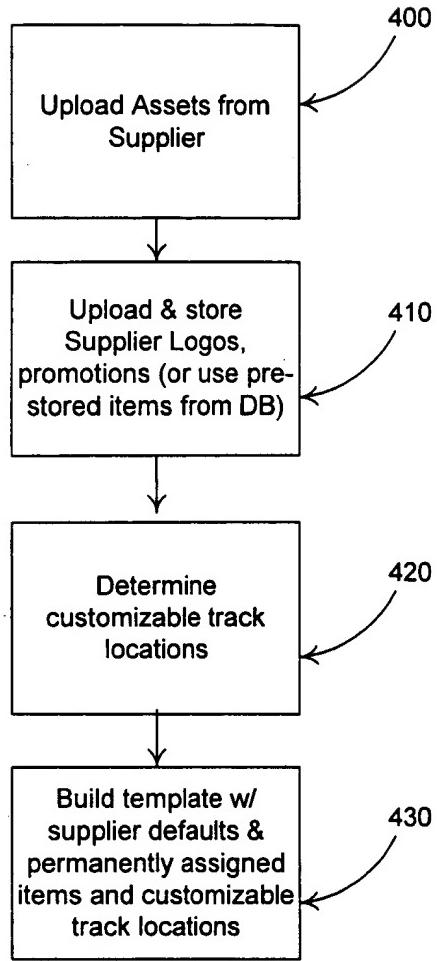


Fig. 4

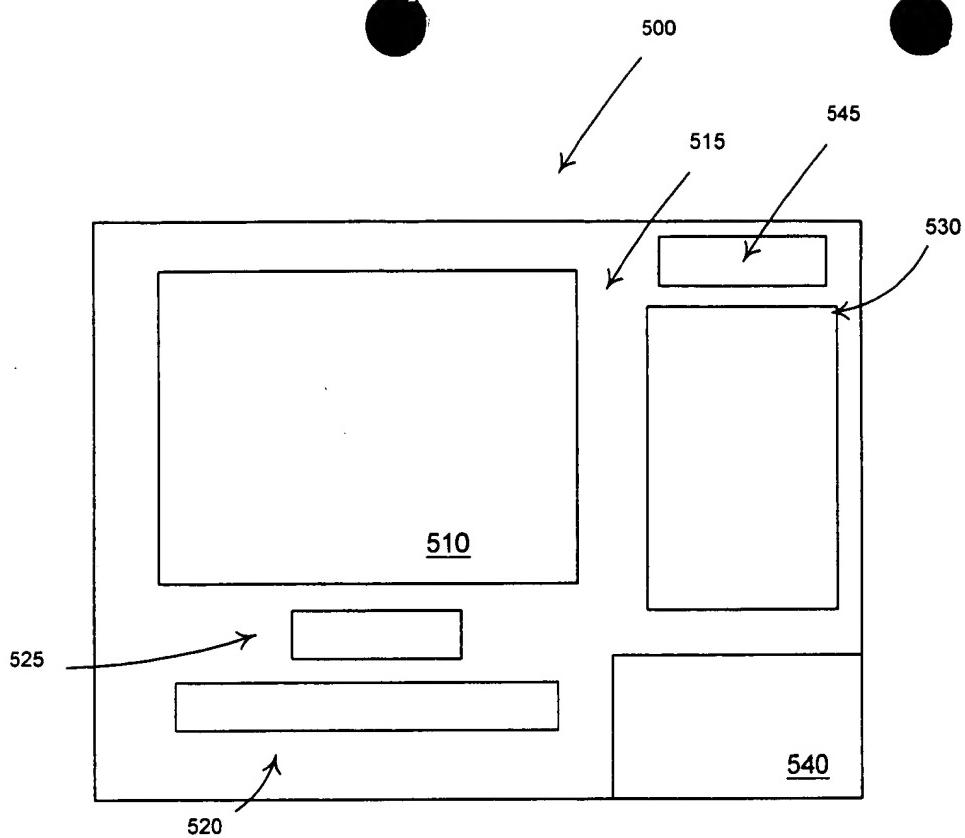


Fig. 5A

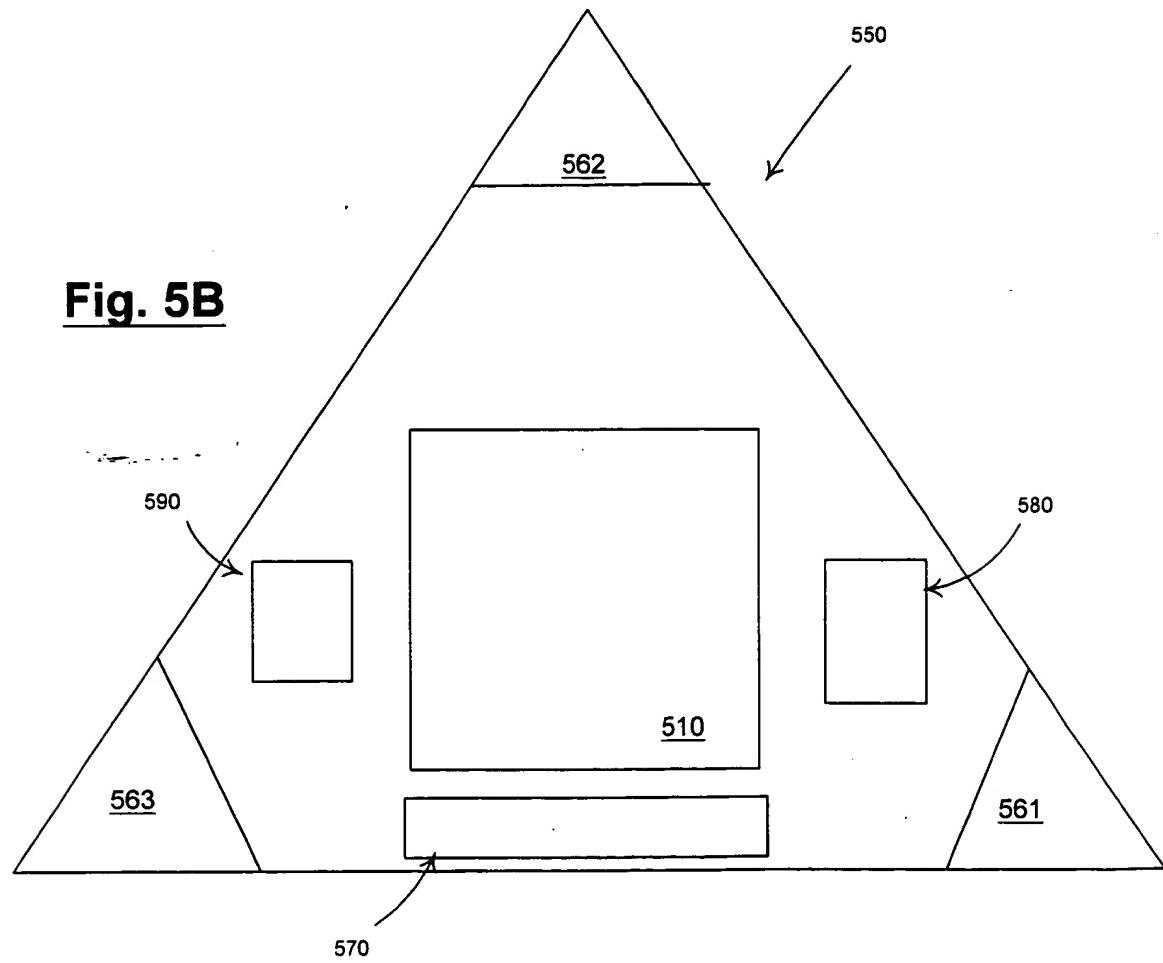


Fig. 5B

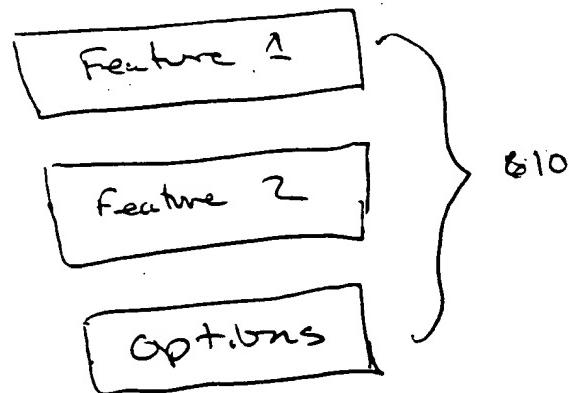
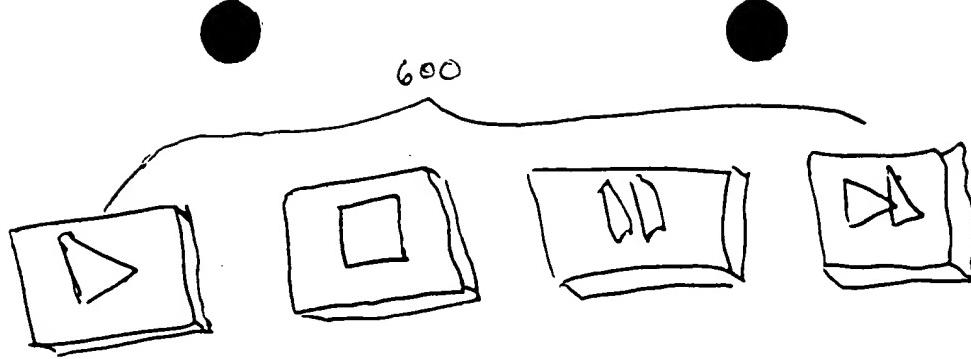


FIG. 6

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TENTOE
TENTOE
ONLINE CHANNEL MARKETING

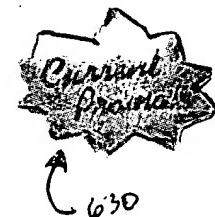


621 - user
622 - user prof
623

Canon



622



630

ZR10

623

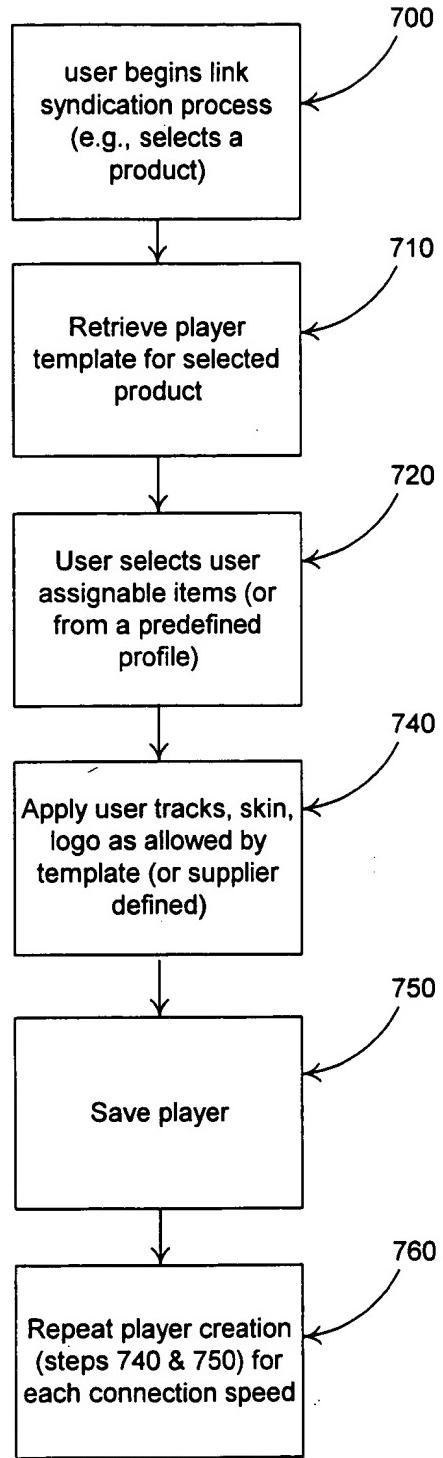


Fig. 7

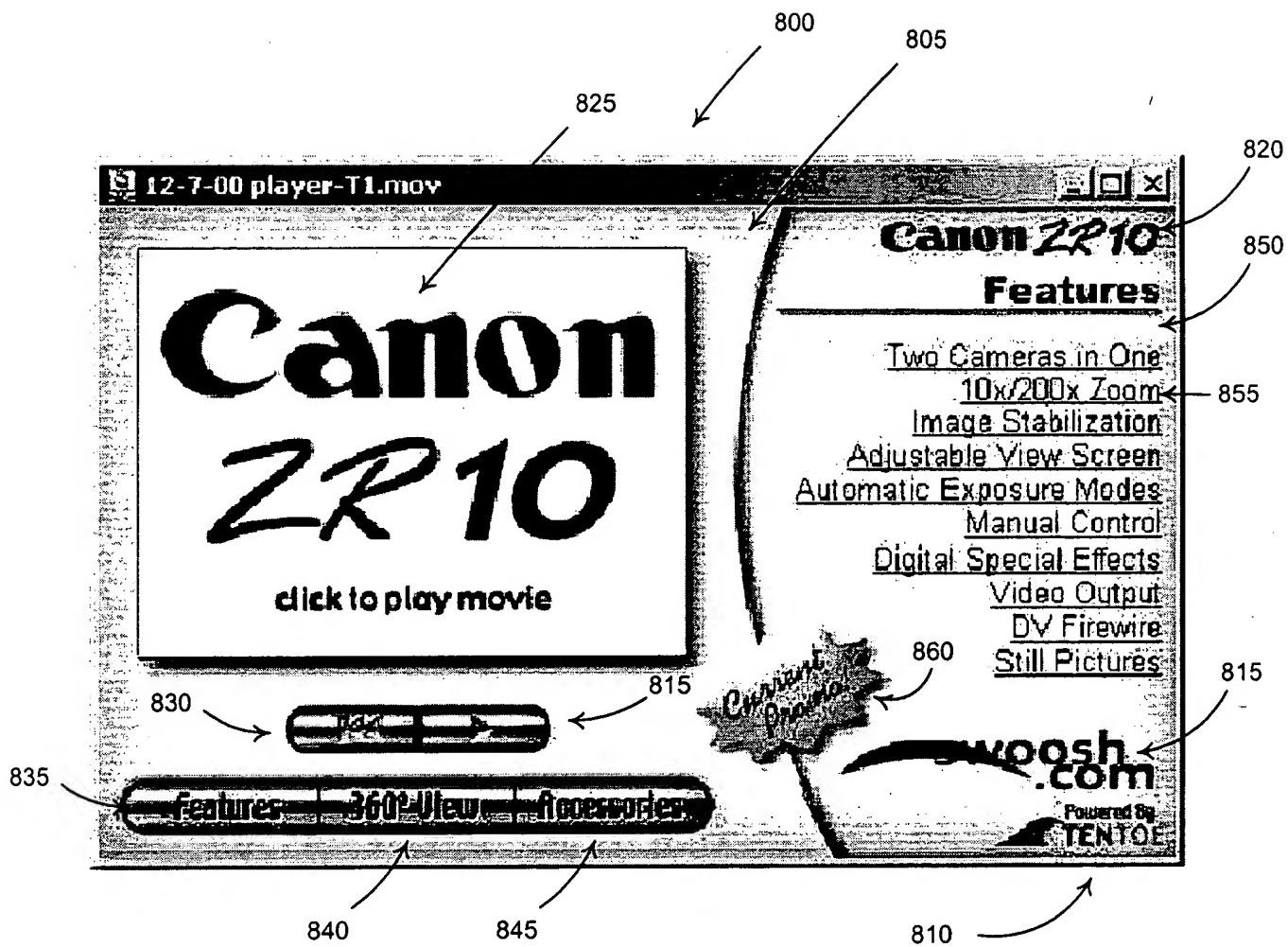


Fig. 8A

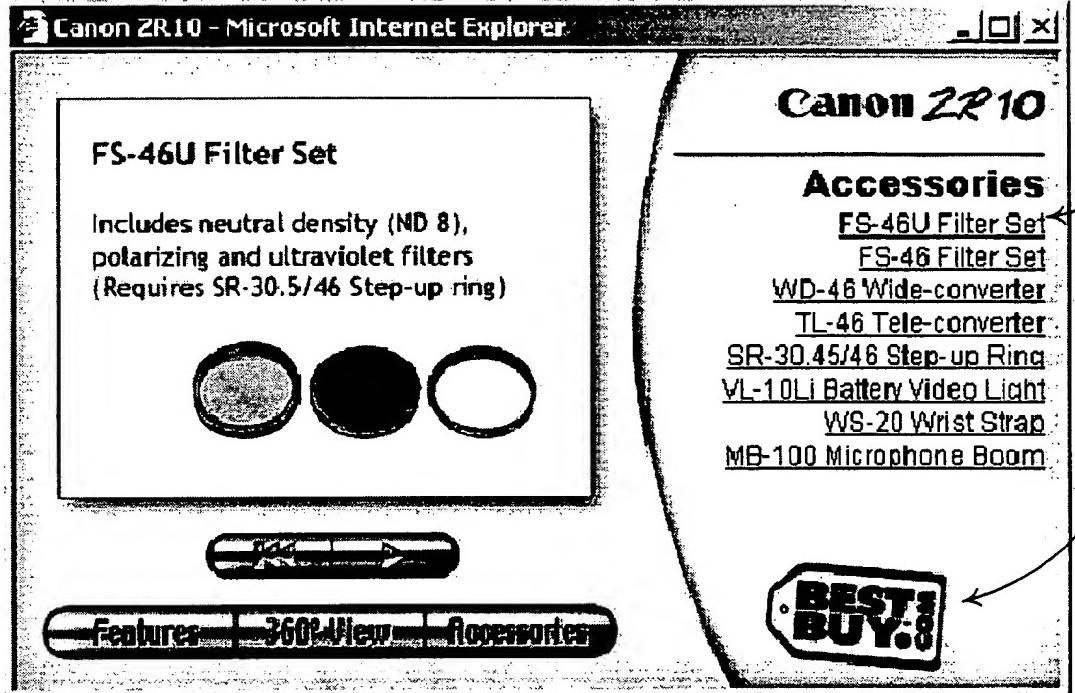


Fig. 8B

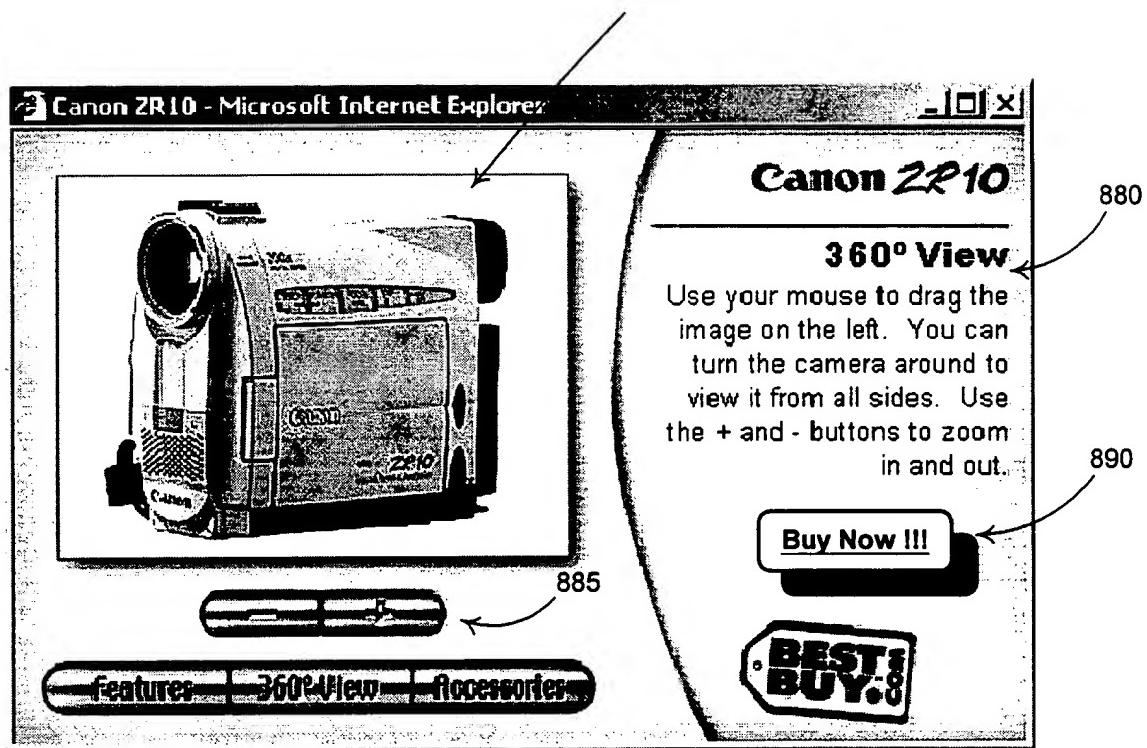
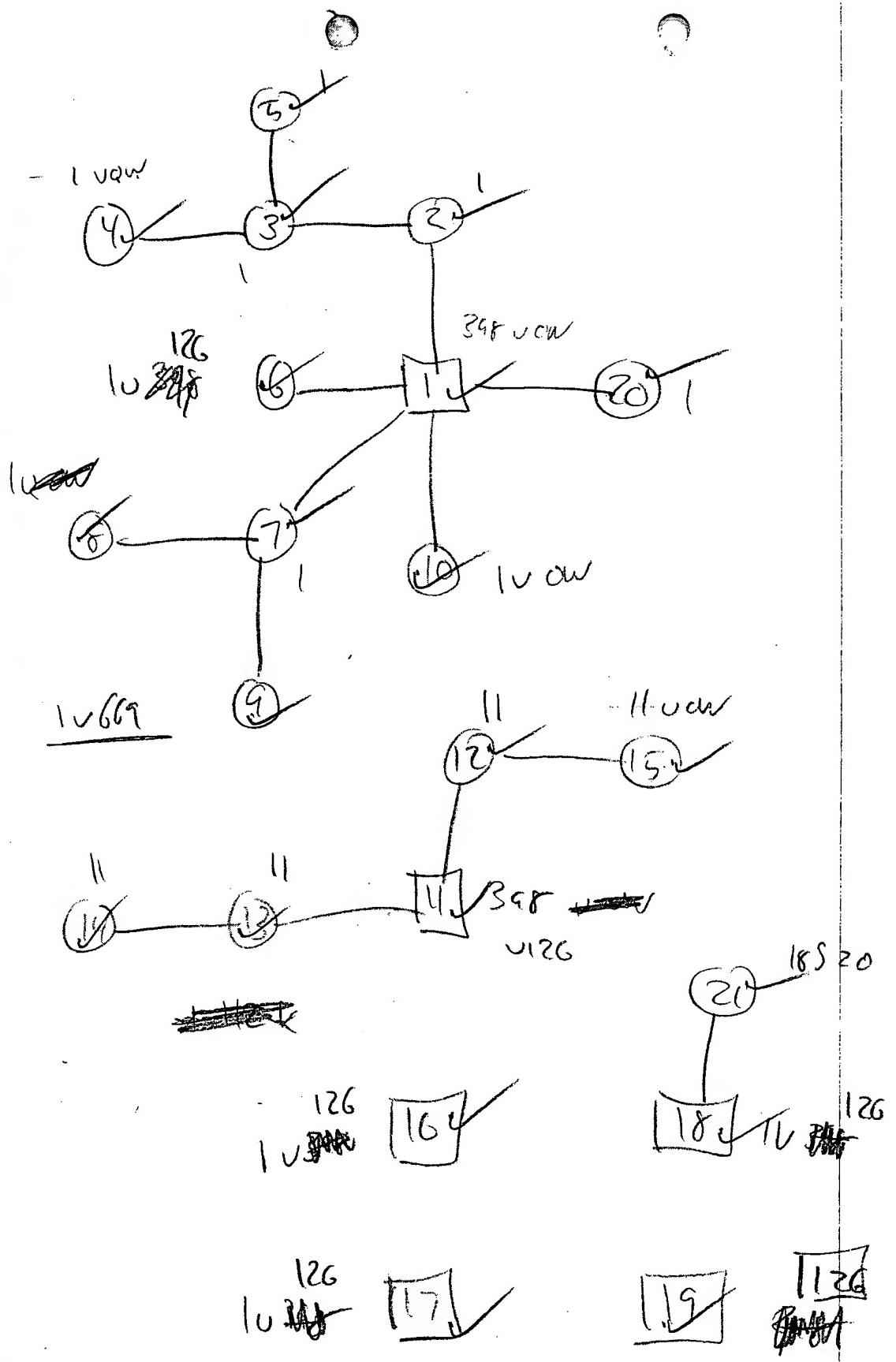


Fig. 8C



~~6~~ ✓ + 1 - 18 - 21 ✓
 ✓ 19 ✓

~~112G~~

~~119~~

Update copending data

~~Figure 6 has two 622 axis~~

FJ & R has two ~~8, 623's~~

Play button and logo ✓

725 / 32, 36, 37, 40 - 41, 51, 54-55, 109, 112
114-116 345 / 716, 719 - 722, 730, 749,

760, 762

(detect determine) (Wave Rate Synchronization)
Speed

Mouse
Mechs
Video
Player
Applet
Align

Produce Media player on Fly (Start play.h)

template (Skin)

Play list (track location) \leftrightarrow logos, etc.

Determine connection speed

Saving the player for when needed

Automated Watch + other data + link

activation parameter / Start + Stopping player

The Interval Building

Work on Host w/ Speed info

by button (O.W.)